

Batch: A1 Roll No.: 16010121045

Experiment / assignment / tutorial No

TITLE Study of Architectural Description Language.

AIM: To understand need of architectural descriptive language.

Expected OUTCOME of Experiment:

Need of ADL and use of the same in representing software architecture

CO 1. Design the architecture of software systems in various architectural styles.

Books/ Journals/ Websites referred:

- https://web.archive.org/web/20150909170715/http://www.mrtc.mdh.se/han/FoPlan/ass2-bjornander.pdf accessed on July 5, 2024
- https://www.sciencedirect.com/science/article/abs/pii/B9780123742872500045 Accessed on July 5, 2024
- https://www.opengroup.org/archimate-forum/archimate-overview accessed on July 5, 2024
- https://www.bing.com/videos/riverview/relatedvideo?q=learning+archimate+sof tware+youtube&mid=BF3F92F1CA1BEF8CD91BBF3F92F1CA1BEF8CD91B https://www.bing.com/videos/riverview/relatedvideo?q=learning+archimate+sof <a href="tware+youtube&mid=BF3F92F1CA1BEF8CD91BBF3F92F1CA1BB

Background Theory:

Architecture description, defines an architecture description language as "any form of expression for use in architecture descriptions"

An architecture description language (ADL) is used in software engineering to create a description of software architecture. It is necessary to develop such a language to model complex processors at a higher level of abstraction and enable automatic analysis and generation of efficient tools and prototypes.



Software ADLs are used for representing and analysing software architectures where they capture the behavioural specifications of the components and their interactions that comprise the software architecture.[2] The hardware ADLs capture the structure (hardware components and their connectivity) and the behaviour (instruction set) of processor architectures and these ADLs have been successfully used as a specification language for processor development [2] Many executable models, including simulators, compilers, and hardware implementations, are created using the ADL specification. These models can be used to perform a variety of design automation activities, including synthesis, exploration, simulation, compilation, testing, and validation.

Programming languages connect all architectural abstractions to particular point solutions; in contrast, ADLs purposefully reduce or alter this binding. This is how ADLs differ from programming languages.

ADLs are distinct from modeling languages like UML in that the former focus on the depiction of components, while the latter are more interested in the behaviors of the whole.

The ADLs can be divided into three groups: mixed, behavioral, and structural, depending on the type of information. However, modern ADLs can be divided into four groups according to their goals: ADLs that are compilation-oriented, simulation-oriented, synthesis-oriented, and validation-oriented.

An ADL is a computer language used to describe software architectures.

Few examples of ADL

- Acme (developed by CMU)
- AADL (standardized by the SAE)
- C2 (developed by UCI)
- SBC-ADL (developed by National Sun Yat-Sen University)
- Darwin (developed by Imperial College London)
- Wright (developed by CMU).

With little difference

- ArchiMate (now a standard of The Open Group)
- ABACUS (developed by the University of Technology, Sydney).

An architecture's transferable abstraction, early design decisions, and mutual communication are all facilitated by the use of architecture standard notation (ADL) for architecture representation. In the past, box-and-line drawings that were annotated with details about the component's nature, attributes, connection semantics, and overall system behavior were used to depict architectures. As a result, ADLs overcome the limitations of the linguistic approach to the formal representation of architectures. Furthermore significant, advanced ADLs provide early research and testing of the viability of architectural design choices.

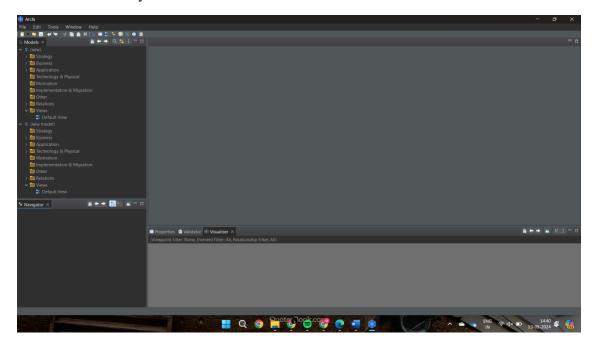
Laboratory Work:



- 1. Students are required to study characteristics of any ADL.
- 2. Install ArchiMate
- 3. Learn basic concepts such as Application Layer, Technology Layer etc.
- 4. Draw architecture diagram of any one from following
 - a. Food Delivery Application
 - b. Any B2B application
- 1. Students are required to study characteristics of any ADL
- =>> Gone through different characteristics and features of ADL following https://insights.sei.cmu.edu/documents/229/1995_019_001_30055.pdf

2.Install Archimate

Installed Successfully

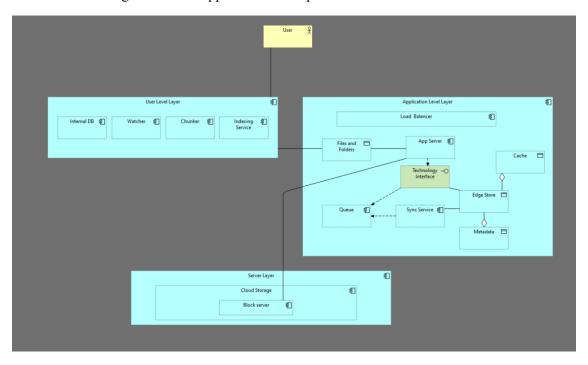




3.Basic Concepts of ADL

- 1. **Application Layer**: Represents software systems that support business functions.
- 2. **Technology Layer**: Defines the physical and software infrastructure (servers, networks, databases).
- 3. **Business Layer**: Focuses on the business processes, strategies, and organizational roles.
- 4. **Data Layer**: Manages data storage, retrieval, and manipulation across systems.
- 5. **Integration Layer**: Connects different applications and systems to work together.
- 6. **Presentation Layer**: Manages how information is presented to end-users (UI/UX).
- 7. **Security Layer**: Ensures data and system protection through access controls and encryption.
- 8. Service Layer: Defines reusable business and technical services in the architecture.
- 9. **Logical Layer**: Contains the structure and logic of how applications and data are handled.
- 10. **Physical Layer**: Deals with the hardware components in the system architecture.

4. Architecture Diagram of B2B application :- DropBox





Post Laboratory questions:

1. Need of ADL

. ADL provides a formal may to describe the abuntume of software architecture enabling better deeps, communication of analysis of complete systems.

2. Merits and Limitations of ADL

Muil of ADL

. sandardination: ensure a consistent way to
vepresent architectury.

. Analysis: Fautilaty performance of reliability analysis
of eystery

windstons of ADL

. complicate; can be only complice for smaller
eystery.

. Larring curve: peginner expertly to use effectify.